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CHANGE THE COURSE OF HISTORY WITH NEW AXIS & ALLIES EXPERIENCE

*Infogrames and TimeGate Studios to Develop New PC Game
Based on Best-Selling Franchise*

BEVERLY, MA – May x, 2003 – Infogrames, Inc. (NASDAQ: IFGM) and developer TimeGate Studios, Inc. announced today a partnership to develop the next installment of the popular **Axis & Allies™** franchise. **Axis & Allies™: RTS** (working title) is inspired by the classic game of war, economics and strategy found in the best-selling Axis & Allies board game and CD-ROM game, but features unique elements that allows players to change the course of history in new ways. **Axis & Allies: RTS** is being developed by TimeGate Studios, creators of the award-winning, *Kohan: Immortal Sovereigns*, and is scheduled to release in fall 2004.

In **Axis & Allies: RTS** players have the ability to change the course of history as they experience the most epic battle in the history of mankind, World War II. With five of the world's most powerful countries - Japan, England, France, Germany or Russia - battling for control, players will be able to direct the military and economic destiny of any one of them to change the outcome of the war. **Axis & Allies: RTS** will not only capture the intensity of war combat but also the strategies and tactics employed by top generals and soldiers in the heat of battle.

"We are thrilled to extend our relationship with TimeGate Studios to develop a new interactive Axis & Allies experience," said Nancy MacIntyre, Vice President of Marketing, Infogrames' Beverly studio. "**Axis & Allies: RTS** will give gamers and World War II enthusiasts a chance to change the course of history as they haven't been able to previously."

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Axis & Allies: RTS will feature such unique gameplay elements as branching campaigns that offer strong replayability; full command of land, sea and air units in real-time; the ability to extend your realm of control and maintain your ability supply troops and units; interaction with Generals and Leaders of the era and online play with skirmish and instant action modes.

Axis & Allies: RTS was inspired by Larry Harris, creator of the seminal and best-selling board game Axis and Allies, and will be available at retail stores nationwide in 2004.

About TimeGate Studios, Inc.

Founded in 1998 by a team of successful businessmen and avid gamers, TimeGate Studios has exploded onto the gaming scene with the release of the critically acclaimed *Kohan: Immortal Sovereigns*. Since its release in 2001, Kohan has won over 30 awards, including the coveted "Strategy Game of the Year" award from top gaming publications. TimeGate's stellar reputation continues to thrive as it develops multiple AAA, cross-platform titles for several leading publisher in the industry.

About Infogrames

New York-based Infogrames, Inc. (Nasdaq: IFGM) develops interactive games for all platforms and is one of the largest third-party publishers of interactive entertainment software in the U.S. The Company's 1,000+ titles are distributed under two brand lines: **ATARI**, hard-core, genre-defining games such as *Driver*[™], *Enter the Matrix*[™], *Neverwinter Nights*[™], *Stuntman*[™], *Test Drive*[®], *Unreal*[®] *Tournament 2003*, and *Unreal*[®] *Championship*; and **INFOGRAMES**, mass-market and children's games such as *Backyard Sports*[™], *Nickelodeon's Blue's Clues*[™] and *Dora the Explorer*[™], *Civilization*[®], *Dragon Ball Z*[®] and *RollerCoaster Tycoon*[®]. Infogrames, Inc. is a majority-owned subsidiary of France-based Infogrames Entertainment SA (Euronext 5257), the largest interactive games publisher in Europe. For more information, visit www.infogrames.com.

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